

## The Success Of PORKES Learning Through The Application Of Learning Media In Class IV SD Negeri 003 Kepenuhan

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**Abstract,** The subject of Physical Education, Sport and Health (PJOK) is a very important subject for students to study, because with knowledge of health and sports training, students can strengthen their bodies, one of which is to increase endurance (immunity). Media plays an important role in learning every lesson, including in the PJOK map. The creativity of educators is very important for the success of learning. Media modifications that are adapted to local wisdom will have a positive impact on student learning outcomes. The purpose of this paper is to describe the importance of media to PJOK learning outcomes in schools. This article is equipped with an analysis using the review method of references published online related to learning media. The positive impact on learning outcomes was also analyzed. The results of the analysis show that research on the importance of learning media has a significant effect on PJOK learning outcomes. The development of PJOK media has been widely carried out in various sports. With the development of information technology, the development of PJOK learning media is mostly done using interactive media. The creativity of educators who use the concept of local wisdom when modifying media also greatly influences PJOK learning outcomes.

**Keywords :** Media, Learning.

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### I. INTRODUCTION

The world of education is currently experiencing very rapid progress. In recent years, in the world of learning, learning media has been widely used in the teaching process with the aim of facilitating students and improving the quality of education to better keep up with the times. This situation forces PJOK educators or school teachers to really analyze the problems that arise during the learning process (Santoso, 2019). In

fact, teachers' mastery of teaching materials and teaching methods is still relatively low. The learning process is the process of teaching and learning activities carried out by educational institutions in accordance with predetermined regulations to achieve goals. The learning process can take place inside or outside the classroom.

Good PJOK learning outcomes are inseparable from the teacher's role in teaching. Teachers should prepare learning

strategies and methods that suit the abilities of students. Teachers should have a good understanding of the material to be taught so that there are no mistakes in teaching (Utamayasa, 2021). Create a pleasant atmosphere to motivate students to participate in the PJOK learning process and make it easier for students to understand the material being taught. Evaluation of the learning process will increase the effectiveness of subsequent learning, thereby increasing the quality of learning outcomes (Lengkana, 2016).

PJOK learning is more emphasized in the psychomotor domain, namely during motor activity (Musthofa dkk., 2016). The media used must be in accordance with the core of the study. In physical activities, elementary school students tend to like various types of games. Game activities include various movement skills and game techniques that students must master in order to succeed in the game. Children's understanding of movement from educators to students is the initial capital for making or modifying learning media. Teachers can choose the right learning media to streamline learning so that learning objectives can be achieved optimally.

The development of teaching media is implemented in SD Negeri 003 KeFullness. This article aims to describe the importance of media in the successful

learning process of PJOK subjects in schools.

## **II. RESEARCH METHODS**

The type of research used is a literature review study. Study is another term for literature review, literature review, theoretical research, theoretical basis, literature review, and theoretical review (Surahman dkk., 2020). The study was carried out on references related to learning media, especially the findings of PJOK learning research. References come from findings and supporting articles published online. Library research means research that is only based on written works, including published and unpublished findings (Mujiono & Gazali, 2021; Syofian & Gazali, 2021). The analysis was carried out by grouping the results of the PJOK Media Development Study. The groupings are presented in a tabular format showing the theme of sport or development, the type of media developed and the success rate of the media developed. The results that have been grouped are then analyzed based on the existing trends.

## **III. RESULTS OF RESEARCH AND DISCUSSION**

Learning media has a very important strategic role in following the learning process, and through teacher creativity, learning media can develop into something interesting and motivate students

to more actively participate in learning activities. During the learning process, the media functions as a carrier of information from sources (teachers) to recipients (students) to achieve learning objectives (Rahmatullah, 2019).

The use and selection of media is the main reference for motivating students. Analysis of student personality is the first step that must be taken by PJOK educators or teachers when designing instructional media in the learning process. To support the implementation of learning, learning media are needed that are in accordance with the conditions of students, including learning material when teaching PJOK in schools (Wijaya & Kanca, 2019). Based on the above understanding, the role of the media is very important, namely it can provide information and stimulate students' interest in what the teacher teaches, so that learning objectives can be achieved appropriately. However, the selection and use of learning media must also be adjusted to the characteristics of students (Santoso, 2019).

Visual media is media that can only be seen by using sight. Teachers often use this type of media to help communicate subject matter (Santoso, 2019). Visual media includes non-projected visuals and projected visuals.

Audio media is media that contains information in auditory form (only to be heard) that stimulates students' thoughts, feelings, attention, and abilities to learn the material. Cassette programs and radio programs are forms of audio media. The use of audio media in learning is often done to convey topics about listening (Wijaya & Kanca, 2019).

As the name suggests, this media is a combination of audio and visual, or more commonly known as auditory media. Audio-visual will make teaching materials more complete and optimal for students. This is because the presentation of material can be replaced by media and teachers can become learning facilitators, namely facilitating learning for students (Santoso, 2019; Wijaya & Kanca, 2019). Examples of audiovisual media include video or television programs, instructional videos or television, and sound slideshows.

The variety of sports with unique characteristics and needs results in the use of PJOK learning media relatively different from other learning. PJOK Learning Media prioritizes practical needs rather than theory because sport is a direct physical activity (Irawan, 2017; Muhammad, 2017; PUTRA, 2017; Putro, 2018; Rizky & Setiawan, 2013; Sukendro, n.d.; Utami, 2019).

From the results of several studies, PJOK learning media have been developed

for various sports. Media in general has also been developed for PJOK and even to treat injuries as part of the risk of physical activity (Irawan, 2017). The development of the media is not limited to football, badminton and other sports which are included in the category of mass sports. Media is also developed for relatively less popular sports such as shot put or javelin.

Among the various types of media, there has been a lot of development on the type of audiovisual media that utilizes technological advances. Audiovisual media was chosen because it displays moving images that are consistent with motor activity in motion. Media that displays athletic movements are media that will attract more students' attention. This kind of audio media has received relatively little attention and development in the field of physical education teaching. It's still about physical activity, namely doing physical activity or sports. Audio media that utilizes sound is less able to properly describe the action in motion. Students will find it difficult to imagine or understand the movements that must be done in a sport (Santoso, 2019; Wijaya & Kanca, 2019) It can be seen from the results that with the development of media, an increase in student learning outcomes shows a relatively significant growth. That is, teachers or trainers can use research

findings in the learning process. The results of this study can also be a reference for further development.

#### IV. CONCLUSION

The description of the analysis shows that the learning media in PJOK have been developed for various needs. Develop for every sport and every type of media. The tendency of the type of media that is widely used is media that utilizes the development of the world of information technology in the form of interactive media.

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